

43

CATEGORY

vocal
instrumental

AGE

8+

**NUMBER
OF PARTICIPANTS**

2-15

DURATION

approx. 20 min.

WORKING METHOD

- group work
- it can be played in pairs

**MUSICAL ABILITIES
OF THE TRAINERS**

1 2 3 4 5 6

**EQUIPMENT
AND INSTRUMENTS**

- optional: any type of instrument

COMPETENCES

- improvisation
- creativity
- memory
- collaboration
- attention
- cooperation
- concentration

Playback

A short and simple game based on creativity and improvisation.

AIM

During the game, the development of improvisational skills and creativity is the most important goal, while the musical memory also improves a lot, and paying attention to each other greatly affects social skills.

DESCRIPTION

The participants stand or sit in a circle. The facilitator provides instructions on the game and which set of sounds can be used during the play.

First participant sings or plays a set of sounds. First of all, it is worth choosing a simple melody that varies 2-3 notes.

After that the next participant repeats the exact same set of sounds. If this participant sang or played correctly then chooses who will go next (cannot choose the one sang/played before) and improvises a set of sounds, starting with the same note as the last set of sound ended with.

The next participant repeats the same as the player before.

During the game if somebody cannot repeat the set of sounds goes out of the circle as being out of the game. The game ends when only one participant remains in the circle.

