

44

CATEGORY

vocal
instrumental

AGE

12+

NUMBER
OF PARTICIPANTS

5-25

DURATION

approx. 20 min.

WORKING METHOD

group work

MUSICAL ABILITIES
OF THE TRAINERS

1 2 3 4 5 6

COMPETENCES

- creativity
- improvisation
- attention
- movement coordination
- cooperation
- social sensitivity

Sculpture Game

A funny game based on movement coordination and quick reaction

AIM

During the game, moving to the music, reacting quickly to silence, and turning into a statue all strengthen movement coordination, and at the same time this game is extremely enjoyable and has team-building benefits.

DESCRIPTION

The players line up next to each other at the theoretical starting line. Several meters in front of them, a participant is standing backwards towards them.

The aim of the game is for the participants on the starting line to reach and touch the shoulder of the lone player. Whoever achieves this wins. The player in front starts playing music (sings, plays an instrument, or even plays music from an application). Players standing in the line can only move during the music and approach the target. However, as soon as the music stops, they must avoid all movement and become a statue.

The individual player turns quickly, as his goal is to discover who has moved into it. When the music stops, he looks back and if he sees someone moving, those participants must go back to the starting line (or they are out of the game, both versions can be played).

